Officer Nominees

According to Article IV: Elections and Succession of Officers, Section 1, paragraph 1d of the Division by-laws (http://edgd.asee.org/aboutus/edgdbylaws.htm), not later than February 15, and returnable before March 15, the Secretary-Treasurer shall mail to each member of record (as provided by the Journal Circulation Manager-Treasurer) of the Division a ballot bearing the slate submitted by the Nominating Committee together with additional names presented by petition. A candidate receiving the largest number of votes for the office sought shall be declared elected. The ballot shall be designed to facilitate return mailing and bear the name and address of the chair of the Elections Committee, the Division Vice-Chair.

The Division members that follow comprise the slate of candidates.



Dennis Lieu For Vice-Chair

Dennis Lieu received his BS, MS and D.Eng. in Mechanical Engineering from UC Berkeley in 1977, 1978 and 1982, respectively. After working for six years as a design engineer in industry, he returned to UC Berkeley as a member of its faculty. Prof. Lieu has taught engineering graphics at Berkeley for over 20 years, and has been a member of EDGD for 18 years. He was the host of the EDGD Midyear Conference in Berkeley in 2002 and again in 2009. He is the author or co-author of numerous articles on engineering graphics education, and is co-author (with Sheryl Sorby) of *Visualization, Modeling, and*

Graphics for Engineering Design, published by Cengage. His research interests are in the design of electro-mechanical actuators and the design of sports equipment. He is a member of Tau Beta Pi, Pi Tau Sigma, and Phi Beta Kappa, and is a recipient of the University of California Distinguished Teaching Award. In 2008, he was awarded the Orthogonal Medal by North Carolina State University for his contributions to engineering graphics education. If elected as an officer in EDGD, his goal would be to expand the size and scope of the Division to include non-traditional areas.



Norma L. Veurink For Secretary/Treasurer

Norma L. Veurink is a Senior Lecturer in the Engineering Fundamentals Department at Michigan Technological University where she teaches introductory engineering courses which include engineering graphics. She teaches a spatial visualization course designed for engineering students with poor spatial visualization skills. Ms. Veurink manages several summer programs that introduce middle and high school students to engineering. She is active in the American Society for Engineering Education and the American Society of Civil Engineers. Her research interests include spatial visualization,

engineering education and first-year programs.



Robert A. Chin For Director of Publications

Robert A. "Bob" Chin is a Professor in the Department of Technology Systems, College of Technology and Computer Science at East Carolina University, where he's taught since 1986. In addition, he is a full member of the East Carolina University and Indiana State University graduate faculties. Chin received his PhD from the University of Maryland, College Park; MAE from Ball State University; BA from the University of Northern Colorado, and AAS from the Community College of the Air Force. Before joining the ECU faculty, he was on the

College of Education faculty at the University of Maryland, College Park. Chin is an active member of ASEE. He has presented numerous papers at annual conferences, FIE, mid-year conferences/meetings, and at ASEE's Southeastern Section meetings. He has had numerous journal articles published including several in the Engineering Design Graphics Journal. He has served as the Engineering Design Graphics Division's Director of Programs, as annual and mid-year conference/meeting program chair and he has served as a review board member for the EDGJ. Chin has been a program chair for the Southeastern Section Meeting and has served as the EDGD's Vice-Chair and Chair and as the Instructional Unit's Secretary, Vice-Chair, and Chair. He is the current EDGD Director of Publications and is the current EDGJ Editor.